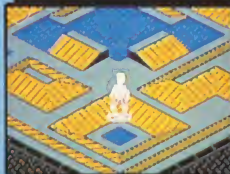


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challenge to*

*become champion of the  
skating world.  
Starting out from "Skate City"  
test your abilities amongst the  
numerous skateparks improving  
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freestyle and competitive  
action as you attempt to  
complete the ultimate  
manoeuvre – the 720 degree  
twist while soaring through the  
air.*



SCREEN SHOT CBM 64/128 VERSION



SCREEN SHOT SPECTRUM VERSION

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THE ACTION PACKED REALISM  
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# THE ULTIMATE AERIAL EXPERIENCE!

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## The Game

The player controls a skateboarder. The object of the game is to perform stunts accumulating points for which skate park tickets are obtained. In the parks you compete to gain medals and cash. Cash may be used to purchase better equipment (e.g. boards, shoes, pads, protective helmets) which improves the performance of the player.

To begin game, plug in joystick and press **FIRE** button.

You then skate around "Skate City" visiting the four shops and four parks. There are four parks in "Skate City" each of which may be visited only once on each level of the game. The parks are Downhill, Jump, Ramp and Slalom. Tickets are used as the parks are visited (at the bottom of the screen). Extra tickets are awarded at 5,000, 15,000, 25,000, 35,000 points etc.

Medals are awarded for good performance in the parks with cash prizes and bonus points. After visiting each park, a medal table is displayed.

There are shops which sell boards, helmets, pads and shoes. Shops display the price of goods they sell. Approaching the counter at the correct place will result in a sale if you have enough money. If a purchase is successful cash is deducted from the player (display indicated by \$ sign). Bonus points are awarded for remaining cash at the end of the game.

If the player does not enter a park within the time limit displayed on the bar timer he is pursued by killer bees. These become more dangerous if the player does not enter a park quickly. The player should avoid contact with other characters appearing on the screen.

Included on side 2 of this cassette is a recording of the original soundtrack music from the coin op machine. Load in the game as instructed and when fully loaded, remove the cassette and insert it into your HiFi player. Rewind the tape fully on side 2. Turn the music off if applicable in your program and turn your HiFi volume up. You will then experience the full arcade atmosphere with scintillating reality to make this game an absolutely captivating experience.

## CONTROL

**Joystick:** Press joystick to direction you wish to move. The skater will turn to face that direction. Continuing to press in the same direction causes the skater to "kick" and move forward.

Acceleration increases as equipment levels improve. Pressing the **FIRE** button causes the skater to jump. The skater may twist and perform tricks while jumping.

**KEYS:** **SPACE** – pause, **F1** – toggle music on/off.

## LOADING INSTRUCTIONS

**CBM 64/128 Cassette:** Press **SHIFT** and **RUN/STOP** keys together, press **PLAY** on the cassette recorder.

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STREET SPORTS BASEBALL (CBM ONLY)  
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L'ULTIME  
EXPERIENCE

AERIEUNE EST MAINTENANT  
DISPONIBLE POUR VOTRE ORDINATEUR

Les fortes sensations et les prouesses techniques du véritable skateboarding sont réunies dans cette occasion unique de devenir un champion dans le monde de la planche à roulettes! En commençant par 'Skate City', essayez votre habileté parmi les innombrables parcs de skating. Améliorez votre technique en style libre et en compétition en vous apprêtant à tenter l'ultime manoeuvre – un tour de 720 degrés tout en transperçant l'air!

JETZT AUCH FÜR IHREN COMPUTER  
– EIN EINMALIGES  
LUFTAKROBATISCHES ERLEBNIS

In diesem einmaligen Test findet man die Spannung und Geschicklichkeit der echten Skateboarders, um ein Weltmeister der Skateboard-Welt zu werden. Angefangen in "Skate City" kann man seine Geschicklichkeit in den verschiedenen Skateparks testen, die Techniken im Freistil und Wettbewerb verbessern und sich dann an den schwersten Trick heranwagen – den 720 Grad mehrfachen Salto.

